

## Command Points cost for unmanoeuvrable units

Clarification : 2.e

- Manoeuvrability page 32

### Problem

- Page 32 states that a difficult maneuver costs 1 additional CP,
- Difficult maneuvers are then detailed, followed by additional cases for unmanoeuvrable troops.

### Question:

What is the extra cost in CP where a unit is engaged in several difficult maneuvers during the same movement phase?

(For example: an impetuous cavalry unit advances less than its maximum movement distance and then performs 1/4 turn). Is the additional cost:

- Fixed (+ 1 CP in all cases)?
- Cumulative (+ 1 CP for each difficult maneuver)?

### Answer :

**The cost is fixed** at +1 CP irrespective of the number of difficult maneuvers performed in the phase of movement of the unit.

For example, an impetuous cavalry unit that makes a third movement in which it only performs ¼ turn costs 2 CPs (not 4 CPs if all the difficult maneuvers were combined).