

Charge movement and Zones of Control

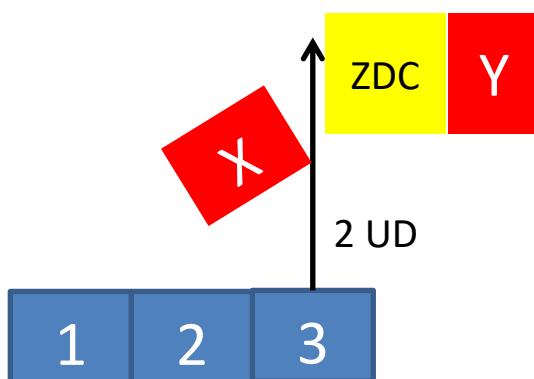
Clarification : 2.f

- **Charge Movement p 40**
- **Uncontrolled Charges p 40**

Question :

After declaring a charge, the target enemy evades. How should the charging group behave if the path of their charge crosses the Zone of Control of a new enemy and:

- this unit cannot be reached¹,
- it is not possible to move the minimum distance prescribed without crossing this ZoC²?



In the above example blue cavalry units 1, 2 and 3 charge the red unit X which evades. The direction of the charge move of unit 3 would then cause it to cross the ZoC of Y, but it could not contact Y because unit 3 is prohibited from changing the direction of its charge to contact an enemy other than the original target. On the other hand, if it stops before the ZoC of Y, unit 3 will not have completed its minimum charge distance. Thus in this case, it is not possible to comply with all the requirements of the rules.

Answer :

In this type of situation, priority will be given to the principles of the rule concerning:

- movement restrictions in an enemy Zone of Control (pages 33 and 34),
- the prohibition on changing the direction of a charge once it has started.

As a consequence,

- the second paragraph on page 36 is extended by the following sentence:

¹ Because a charge cannot deviate once it has started.

² 1 UD for non-impetuous foot, 2 UD for non-impetuous mounted or the total adjusted distance for impetuous troops.

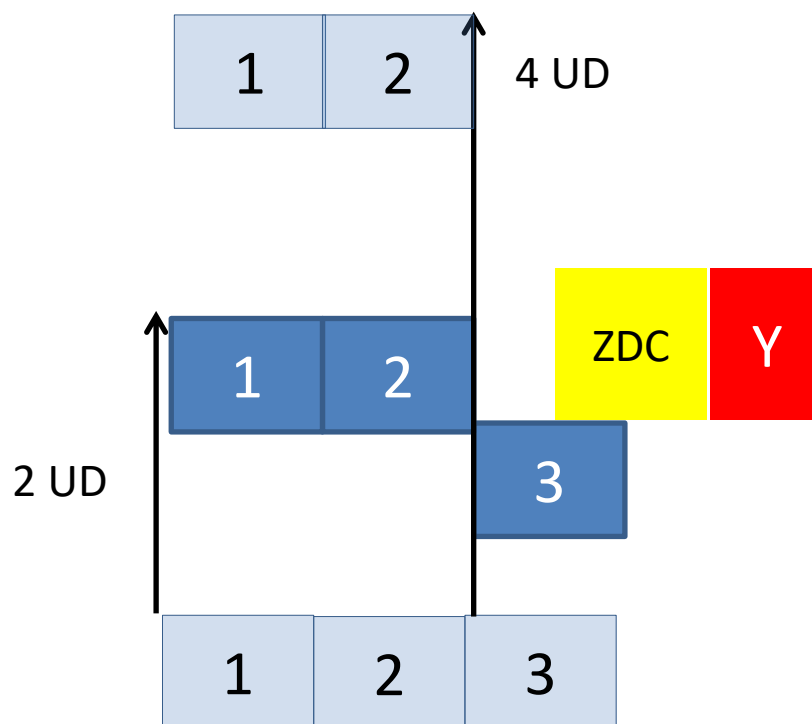
“Charges must comply with all the Zone of Control constraints and exceptions (pages 33 to 35).”

- the text of page 40 on Charge movement is supplemented by the following paragraph, to be inserted after the fourth paragraph:

“After declaring a charge where the original target evades, if the direction of the charge would enter the ZoC of a new enemy unit without being able to contact it, then:

- **The charging unit affected by this ZoC must stop before entering it, even if has not completed the minimum distance specified on p40.**
- **The other unit(s) that are unaffected by this ZoC continue their charge movement according to the normal provisions of the rules.”**

A practical example using the situation described above



After Red unit X evades, Blue throws a “4” for his movement adjustment

- If no Blue unit is impetuous, Blue 3 must charge straight ahead and stop at the edge of the ZoC of Red unit Y, even though it has not traveled the minimum 2 UD. Blue units 1 and 2 must charge at least 2 UD (minimum distance) and can continue up to 4 UD if they wish.
- If the Blue units are impetuous, Blue 3 must stop under the same conditions at the edge of the ZoC (even if it is an uncontrolled charge) and Blue 1 and 2 must continue their charge up to 4 UD.