

APPENDIX C: CHAMPIONSHIP

Organization

The championship takes place every year, from the 1st of September to the 31st of August. All official tournaments, wherever they happen, with at least 8 players, can be part of the championship.

Gaining championship points

Every player starts with 1000 championship points.

All points apart from these 1000 points, won or lost, are valid for 365 days and are then cancelled. *(This means a player who scored 20 points on the 12th of January in Year N will have 1020 points. If he loses 60 points on the 2nd of April in Year N, he will have 960 points. If he wins 100 points on the 30th of June in Year N and does not participate at any tournament in Year N+1, he will have 1060 points from the 30th of June of Year N to the 11th of January of Year N+1, then he will have 1040 points from the 12th of January to the 1st of April in Year N+1, he will have 1100 points from the 2nd of April to the 29th of June in Year N+1 and he will have 1000 points from the 30th of June in Year N+1).*

A victory gives 30 points, a defeat cost 30 points and a draw is 0 points, all with a modulation based on the difference of championship points between the two players.

Modulation:

We consider the difference of championship points between the two players and divide this difference by 25 and round it down.

If the best player (with the most points before the game) wins, the difference is subtracted to the 30 points and this player wins the resulting number of points. The loser of the game loses the same number of points.

If the weakest player (with the least points before the game) wins, this difference is added to the 30 points and this player wins the resulting number of points. The loser of the game loses the same number of points. In case of a draw, the base is 0 points. This difference is added for the weakest player and subtracted for the best player.

Example: With a player with 1205 points vs a player with 834 points (respectively called here "1205" and "834"), the difference is 371. $371/25=14.84=>14$.

If "1205" wins, he gains $30-14=16$ championship points. "834" loses 16. They now respectively have 1221 and 818 championship points.

If "834" wins, he gains $30+14=44$ championship points. "1205" loses 44. They now respectively have 878 and 1161 championship points.

In case of a draw, "1205" loses 14 and "834" gains 14. They now respectively have 1191 and 848 championship points.

The limit is $30 \times 25 = 750$ championship points between the two players. Above this limits, if the best player wins, he gains 0 championship points. If the weakest player wins, he gains 60 championship points.

Note:

A player with many championship points will have more and more difficulties to gain championship points, except against opponents with many championship points too. A player with few championship points can see his championship points rise quicker than his ELO points if he wins against a player with more championship points. In the worst case, the (bad) results are cancelled after one year.

A player who has gained many championship points one year (and so has a good ranking in the Championship table) will have to continue gaining points the following year if he wants to keep (or improve) his ranking as his results are cancelled after one year.

Championship points per tournament

Bonus championship points are rewarded to the players, based on their positions and the number of players in the tournament and according to the tables below:

From 8 to 15 players

Position	1	2	3	4	5	6	7	8	9
Points	24	19	15	12	10	8	6	4	2

From 16 to 27 players

Position	1	2	3	4	5	6	7	8	9	10
Points	30	24	19	15	12	10	8	6	4	2

From 28 players and more

Position	1	2	3	4	5	6	7	8	9	10	11
Points	36	30	24	19	15	12	10	8	6	4	2

Only players from a tournament with individual ranking are rewarded with bonus championship points. A team-tournament in which the team ranking give pairings do not provide bonus championship points to the participating players.

Championship ranking

At the end of each Championship, from the 1st of September to the 31st of August, the player who has the most points, and at least 18 games in tournaments registered for the Championship, becomes the Champion for the year when the Championship finishes.

Example: the Champion on the 31st of August 2016 is Champion 2016.

Within the Championship table, a ranking by nationality will give the Champion for each nationality with at least 5 players and at least 18 games played in official tournaments.

The ELO rank for all players will be recorded at the beginning of the Championship. At the end of the Championship, the player with the most Championship points will be announced for each ELO rank (at the beginning of the Championship).

All calculations are made automatically on the website of l'Art de la guerre.